



ECS manual Annex 5

April 2018





Attractiveness

Area/landscape, attractions, environmental and social challenges



Attractiveness



- Area/landscape:
 - Monotonous / unattractive
 - Attractive (baseline)
 - Highly attractive
- Cultural/natural attractions



Nuisances



- Crime infected / wild dogs
- Noise, dust and smell

Landscape/area: attractive





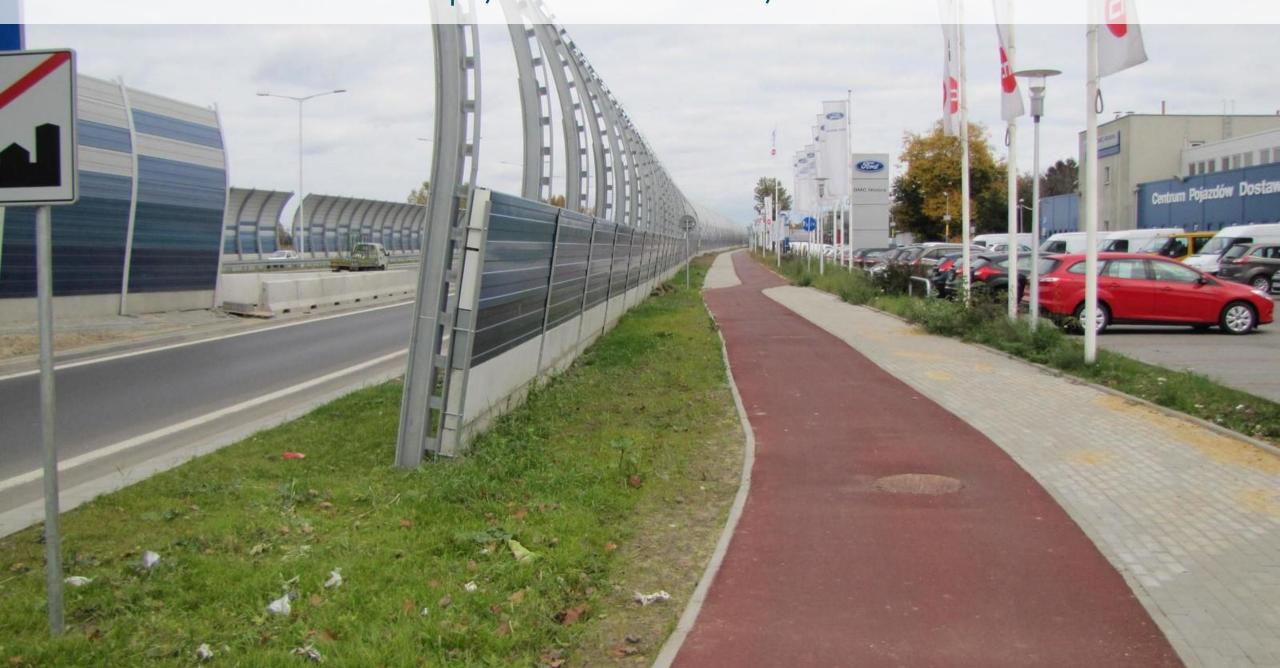


Landscape/area: highly attractive









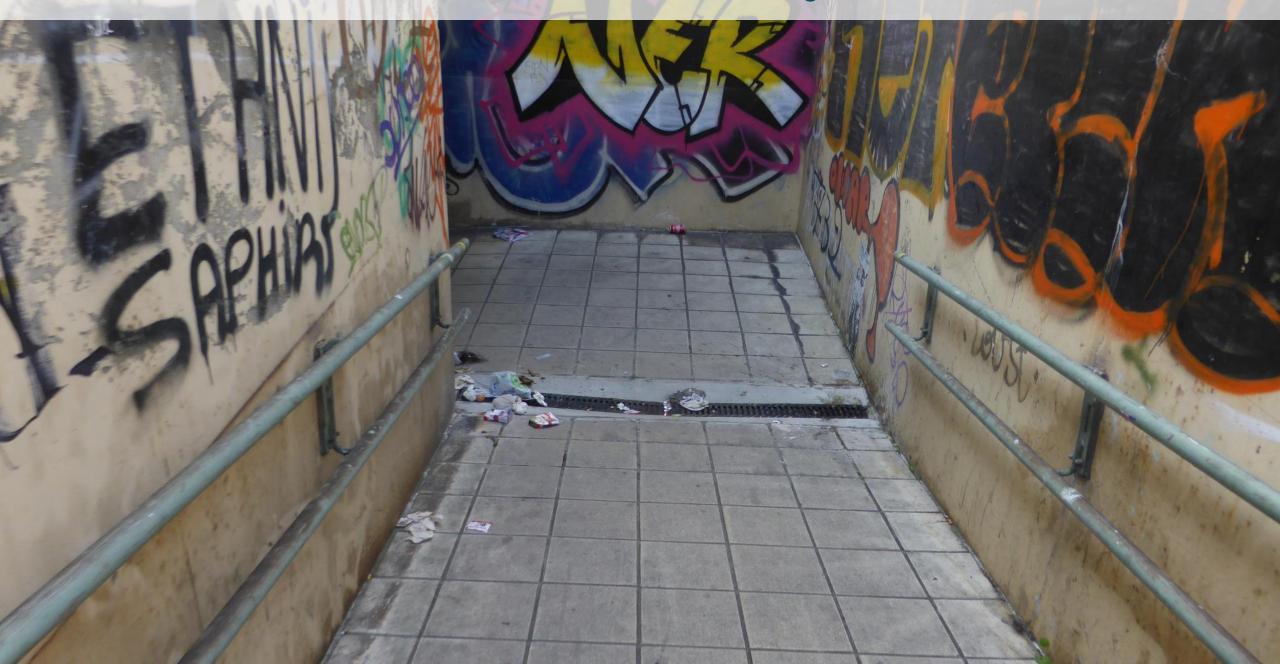
Landscape/area: monotonous/unattractive



Landscape/area: monotonous/unattractive



Crime infected / wild dogs





Noise / dust / smell

Landscape/area: monotonous/unattractive; Noise / dust / smell

